

# Secondary Schools Archery Handbook

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## Introduction

The purpose of this handbook is to provide schools and archery clubs a resource for understanding the structure and requirements for the Auckland secondary schools competition.

Archery New Zealand establishes the format and rules for this competition, with input from the Auckland Secondary School Archery Committee.

## Contacts

### Auckland Secondary Schools Archery Coordinator

Andrew Russell - [andrew@russellnz.net](mailto:andrew@russellnz.net), 021 0292 1162

### Auckland Secondary Schools Archery Committee

*To be established*

### Participating Schools

*To be confirmed*

### Venue Contacts

**Auckland Archery Club - Pohutukawa Drive, One Tree Hill Domain, Auckland**

Andrew Russell - [andrew@russellnz.net](mailto:andrew@russellnz.net), 021 02921162

**Mt Green Archery Club - Mt Albert Crater, Auckland**

Lynn Brott - [lynnbrott@clear.net.nz](mailto:lynnbrott@clear.net.nz), 021 2571127



## Competition Format

### Competition Structure

The competition will be in round robin format, with six teams per grade, each playing every other team once. Teams shall consist of 4 players (see “Eligibility”). There will be a finals round in the week following completion of the round robin, consisting of playoffs for 1<sup>st</sup> and 2<sup>nd</sup>, 3<sup>rd</sup> and 4<sup>th</sup>, 5<sup>th</sup> and 6<sup>th</sup>. Each event shall be a competition based on cumulative score.

A table of individual scores shall be published, but awards shall be for teams only.

In the event of a tie in the finals match, there shall be a shoot-off, with each archer shooting one arrow (four arrows per team), highest cumulative score wins. If the teams are still tied, the team’s closest individual arrow to the centre of that end shall win.

### Points System

Points shall be allocated as follows:

- Win or forfeit      3 points
- Draws              1 point
- Abandoned match 1 point each
- Loss      0 points
- Default is taken as 3-0 win-loss

The round to be shot shall be 30 arrows for each archer at 18m on a World Archery-approved 80cm target face, ten zone scoring. There shall be 6-arrow ends, with one 6-arrow sighting ends. There is no time limit on shooting, but teams may be disqualified by the range captain for intentional time-wasting.

Archers shall use approved scorecards with single scoring. It is the responsibility of all archers on the target to ensure that all scorecards are filled out accurately and in full before signing and submitting them to the school representative.

Other than the rules stated, World Archery rules shall apply.

### Disciplines

There shall be two disciplines, recurve and compound (note, there is no separate discipline for ‘limited recurve’). Equipment shall be dictated by World Archery rules for classification. Schools using the NASP programme shall compete in the compound discipline.

### Grades

Teams will be seeded into grades for the Auckland region (A grade, B grade, etc.) by a classification shoot held the week prior to the round robin commencing. There will be as many grades as required for entry, limited to the maximum capacity of venues.

There shall be no differentiation in grades for age or gender.

Currently the competition is for the entire Auckland region. As more teams are entered, it is envisaged that there will be separate round robin competitions in North Shore, Auckland Central, Counties Manukau and Waitakere.

## Eligibility

- Players must be under 19 as at 1 January in the year of competition, and a bona fide member of the school.
- 4 members per team allowed, plus an optional travelling reserve.
- If a player plays up a grade three times, they must stay in the higher grade. If a player wishes to play in a lower grade, the school requires dispensation from the executive committee.
- If there is more than one team from the same school in the same grade, the A team is considered higher than the B team.
- If the teams are of equal standard, there can be no interchange of players between the two teams.
- You are only allowed one substitution per match (if a travelling reserve has been brought).
- Schools who wish to play years 7 and 8 players require dispensation from the executive committee
- Composite teams are allowed, but must comply with NZSSSC regulations.

## Draws/times

As draws can change at any time throughout the season, please regularly check your fixtures on the College Sport website ([www.asbcollegesport.co.nz](http://www.asbcollegesport.co.nz)).

Draw information will be circulated once draws have been finalised.

It is anticipated that each grade will shoot at a common venue, with matches generally being run as below:

**Recurve A Grade:** Auckland Archery Club, 4:15pm-5:15pm Wednesdays

**Recurve B Grade:** Auckland Archery Club, 5:15pm-6:15pm Wednesdays

**Compound A Grade:** Mt Green Archery Club, 4:15pm-5:15pm Wednesdays

**Compound B Grade:** Mt Green Archery Club, 5:15pm-6:15pm Wednesdays

In the case of more divisions being required, number of ends in matches will generally be shortened to finish in around 40min.

In the case of insufficient entries in the compound division, an individual compound division shall be organised and run (no classification shoot required)

## Results

All results are to be handed to the range captain on completion of the round, who shall send to [secretary@aucklandarchery.org.nz](mailto:secretary@aucklandarchery.org.nz) on the official results sheet, within 7 days of the match.

- Results are updated within 2 days of results sheets being received; they can be viewed online at [www.collegesport.co.nz](http://www.collegesport.co.nz) and [www.archerynz.co.nz](http://www.archerynz.co.nz).
- Please use the official results sheets. It is important that you list your teams as they appear in the draw, **NOT** as 1<sup>st</sup> IV, 2<sup>nd</sup> IV, etc.
- It is both schools' responsibility to check results are entered correctly and notify College Sport of any incorrect or missing results.
- No changes to results will be accepted 4 days prior to a competition final.
- If there is a conflict of scores, the lower score will be the one that is recorded. Please reach agreement with the opposition before recording the score.

## Registration and Fees

Schools may use the grading round as a trial, and hence submit the team player names before the first round of competition. School teams will be seeded based on their top four individual scores for the A team, next four for the B team, etc.

All fees must be paid on receipt of an invoice.

Teams withdrawn after the due date will still be liable for the entry fee.

## Uniforms

All players must play in the school's recognised playing uniform.

Any team not in the correct uniform may be deemed to have defaulted, at the discretion of the range captain.

## Team Management

There must be a school-approved adult in charge of their students at any venue for the entirety of the match where a school is competing. Supervisors should identify themselves to each other at the start of the match. Please ensure they are familiar with the health and safety regulations of the school and of the competition (see Range Protocols later in this document).

If there is no supervision, a school will be deemed to have lost by default, and they shall not participate in the shoot.

All supervisors are responsible for the health and safety of the students.

## Officiating

Venues will provide a range captain to control the range for each competition, and to judge arrow scores. Range captains will have the authority to prevent someone shooting they are observed to act unsafely.

## Rescheduling and Defaults

See policy for schools seeking to default from a published draw on [www.collegesport.co.nz](http://www.collegesport.co.nz) or in our Sport Diary (yellow pages).

See policy for schools seeking to rearrange fixtures from a published draw on [www.collegesport.co.nz](http://www.collegesport.co.nz) or in our Sport Diary (yellow pages).

Schools who default regularly may be withdrawn from the competition.

It is the range captain's responsibility to cancel matches in dangerous weather (e.g. lightning storm or severe wind). Matches will generally not be cancelled for rain, and teams should be prepared for shooting in this eventuality.

There is no allowance for matches to be rescheduled.

The Auckland Secondary Schools Archery Coordinator has the right to alter these conditions.

## Dispute Resolution

In all cases, if your team has a concern or disagreement with the opposition, this should be resolved on a school-to-school basis. Any necessary correspondence thereafter should be precise, but polite. A copy of your letter may be sent to the Auckland Secondary School Archery Coordinator for his/her information.

If a satisfactory result is not achieved between the two parties, the dispute can be directed to College Sport. For an in-depth description of dispute procedures, refer to the College Sport Handbook.

## Tournaments

A separate regional secondary schools' match play championship shall be run in Term 1 at Auckland Archery Club, on Saturday 6<sup>th</sup> April, 2013.

Archery New Zealand also runs an individual and team postal competition for each term. See the ANZ Archery in Schools website for more information.

North/South Island and National tournaments under NZSSC are hoped to be established in the near future.

## Range Protocols

The following range protocols must be obeyed at all times when on the archery range:

- At the start of each end, archers will be standing behind the 5m waiting line.
- 2 whistles will signify that archers may come to the shooting line and pick up their equipment.
- 1 whistle will signify that archers are allowed to shoot their arrows.
- After each archer has shot all of their arrows, they must retire to the 5m waiting line, in order to allow the field captain to see who is still shooting, and so that the remaining archers are not disturbed.
- Bows may only be loaded when an archer is on the line, and only when instructed to by the field captain.
- Please ensure that you load your bow in the upright position, so as not to contact the archer next to you when they are at full draw.
- A loaded bow may only be pointed at the target, or at the ground in the direction of the target.
- No "Sky-drawing" will be permitted - i.e. the bow must not be aimed above the target during the draw.

- ❑ When on the shooting line, archers must have one foot on either side of the line.
- ❑ If an arrow falls in front of the shooting line, and cannot be reached without moving your foot positions, please signal the field captain and the arrow will be retrieved for you to shoot, once other archers have finished shooting.
- ❑ When the command is given to go forward and score the arrows, pick up all arrows lying on the ground in front of the target first.
- ❑ Until the scoring process is completed, archers may not touch the arrows in the target, the target itself, or the buttress.
- ❑ Inner tens shall be scored as “X”s, and misses shall be scored as “M”s on the scorecards
- ❑ The competition will use ten zone scoring (X, 10, 9... 2, 1, M).
- ❑ The highest values shall be scored first for each end, and a running total shall be kept for each round.
- ❑ Archers should only remove arrows after the scorer has instructed them to.
- ❑ If an arrow is lost, it must be reported to the field captain before the next end commences.
- ❑ If there are any arrow values that cannot be agreed at the target, please call an official, and they will make a final judgement on the score of that arrow.
- ❑ All ranges are to be smoke-, drug- and alcohol-free for secondary school competitions.